## U6 & U8 Jamboree Rules

- 1. Normal playing rules apply with exception of time of play.
- 2. Time of Play will be 2-10 minute halves for both divisions.
- 3. There will be a 6-minute halftime.

## **Procedures**

- 1. There will be an alarm blown 1 minute before the game is supposed to start. This is a warning for teams to line up. If both teams are ready, you can start the game before the game alarm.
- 2. There will be an alarm sounded to begin the first half at the time indicated on the schedule.
- 3. There will be an alarm sounded to end the first half 10 minutes after the start of the game.
- 4. After 5 minutes another alarm will sound to indicate a warning that the second half starts in 1 minute. If both teams are ready to play, you can start the second half early.
- 5. There will be an alarm sounded to end the second half and your game is over. Please try to exit the field as soon as possible and give room for the next teams to warm-up.

## Example

## 11:00 Game time

- 1. 10:59- Alarm sounds for 1 minute warning
- 2. 11:00- Alarm sounds for First half
- 3. 11:10- Alarm sounds for half-time
- 4. 11:15- Alarm sounds for 1 minute warning
- 5. 11:16- Alarm sounds for Second half
- 6. 11:26- Alarm sounds to end game
- 7. 11:39- Alarm sounds for 1 minute warning for next game

Please be prepared to play at your scheduled time. If you are not prepared to play, you must end when your scheduled time is over so the next teams can get started on time. Thank You.

U6 has 2 games U8 has 3 games

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